

■ MB88303 NMOS Television Display Controller (TVDC)

Description

The Fujitsu MB88303 NMOS Television Display Controller (TVDC) is an interface LSI that displays 180 alphanumeric characters (20 characters x 9 lines) in white on a TV screen. The characters overlay the picture on the TV screen.

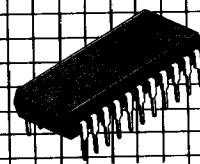
While designed to operate in conjunction with the Fujitsu MB8840/8850 and MB88400/88500 single-chip 4-bit microcomputers, the MB88303 TVDC can also be interfaced to a wide range of 4- and 8-bit microprocessors.

The MB88303 allows simple interface to almost any TV display (raster scan CRT with horizontal and vertical scanning) regardless of interlace or non-interlace scan.

The MB88303 is fabricated with N-channel silicon-gate E/D MOS process, and packaged in a 22-pin plastic DIP. Also, it is powered by a single +5V power supply, and operates over a temperature range of -30°C to +70°C.

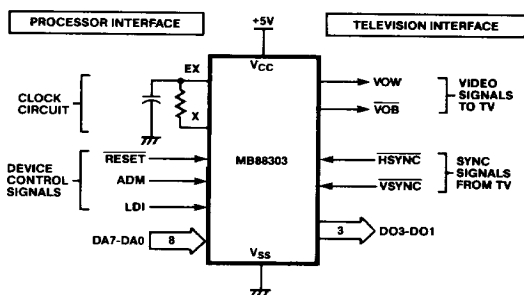
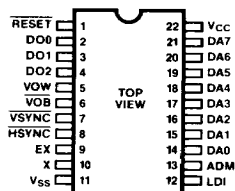
Features

- Character display controller available for NTSC, PAL and SECAM TV sets
- 20 character x 9-line screen format (Max. 180 characters/screen)
- 5x7-dot matrix character format (1-dot horizontal and 2-dot vertical spacings)
- 64-character set
- Programmable character size: 4 widths and 4 heights
- Programmable display start position: 57 horizontal and 64 vertical positions
- Programmable character blinking control
- Automatic inter-dot filling function for improved smoothness
- Black-level background output for improved clarity
- 180 x 7-bit display data RAM
- 448 x 5-bit character generator ROM
- Four control registers
- 3-bit general-purpose open-drain latched output
- On-chip clock generator for external RC-network
- Single +5V power supply
- Wide operating temperature range: -30°C to +70°C
- N-channel silicon-gate E/D MOS process
- 22-pin plastic DIP (Suffix -P)

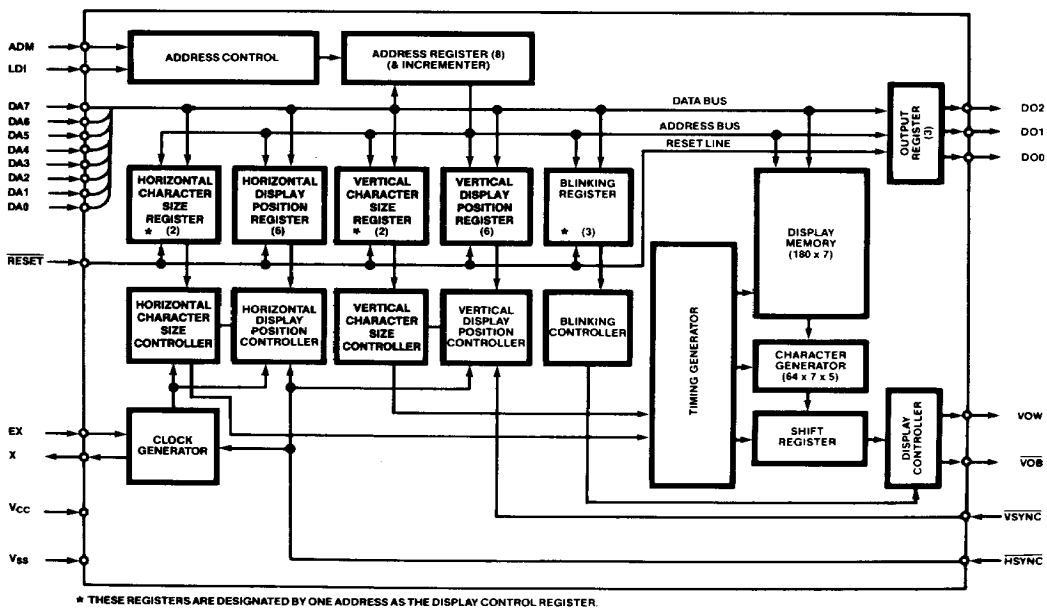


Plastic DIP
DIP-22P-M02

Pin Assignment And Logic Symbol



Block Diagram



Pin Description

	Symbol	Pin No.	Type	Function
Power Supply	V _{CC}	22	—	+5V power supply pin.
	V _{SS}	11	—	Ground pin.
Clock	EX	9	I	RC-network externally connected to these pins from On-chip oscillator 6MHz clock generator.
	X	10	O	
Processor Interface				Reset input: A low level on RESET stops the TVDC and initializes its internal control registers to the following states: Horizontal Display Position Register : Cleared. Vertical Display Position Register : Cleared. Display/Character Control Register : Cleared. (consisting of Horizontal Character Size, Vertical Character Size, and Blinking Registers) General-Purpose Output Register : Set.
	RESET	1	I	As a result, the output pins are clamped in the following states: VOW = "L", VOB = "H", DO2 = DO1 = DO0 = "H" The address register and display memory are not affected by RESET. This pin is a non-TTL compatible hysteresis input with an internal pull up.
				Address mode select input for writing data to the internal registers and the display memory: A low level on ADM activates the Direct Address mode. A high level on ADM activates the Address Increment mode.
	ADM	13	I	This pin is a TTL compatible input with an internal pull up. Write strobe input for multiplexed address/data:
				Direct Address Mode: At the leading edge of LDI, an 8-bit address on DA7-DA0 is automatically latched into the internal address register. At the trailing edge of LDI, a 7-bit data on DA6-DA0 is written into an internal control register or an internal display memory location that is designated by the address latched at the leading edge.
	LDI	12	I	Address Increment Mode: At the leading edge of LDI, the address register is automatically incremented. At the trailing edge of LDI, a 7-bit data on DA6-DA0 is written into an internal control register or a display memory location that is indicated by the address register. This is a non-TTL compatible input with an internal pull up.
	DA7-DA0	21-14	I	8-bit parallel multiplexed address/data input: An address/data on DA7-DA0 is written into the internal registers or the display memory at the LDI transition. The address/data input format is DA7: the most significant bit (MSB) DA0: the least significant bit (LSB) These pins are TTL compatible with internal pull up.

Pin Description
 (Continued)

Television Interface

Symbol	Pin No.	Type	Function
<u>HSYNC</u>	8	I	Horizontal synchronization input: HSYNC pulses are supplied by the TV set connected. This signal is the same as the horizontal sync signal of the TV display, which controls display start position. The MB88303 starts to output character bit patterns on the VOW output, triggered by HSYNC pulse. This pin is a non-TTL compatible hysteresis input with an internal pull up.
<u>VSNC</u>	7	I	Vertical synchronization input: VSYNC pulses are supplied by the TV set connected. This signal is the same as the vertical sync signal of TV display, which controls display starts position. The MB88303 starts to output character bit patterns on the VOW output, triggered by VSYNC pulse. This pin is a non-TTL compatible hysteresis input with an internal pull up.
VOW	5	O	White-level video signal output: The device serially outputs character dot patterns on VOW synchronously with HYSNC pulses. This signal is used for brightness modulation of the TV display. This signal is superimposed on the normal TV video signal. This pin is a TTL compatible output.
<u>VOB</u>	6	O	Black-level video signal output: This signal is supplied to the TV to improve clarity of displayed characters when BLK and BLKB bits of the blinking register are set. This pin is a TTL compatible output.
DO2-DO0	4-2	O	3-bit parallel output port: Data written into the general output register appears on pins DO₂-DO₀. These signals are used for other attribute control to TV. These are latched open-drain outputs.

Functional Description

Screen Format and Character Format

The MB88303 TVDC supports the display of 9 lines of 20 characters per line, or a total of up to 180 alphanumeric characters, as shown in Figure 1.

The characters are formed in a 5 x 7-dot matrix, with a 1-dot

space between characters and a 2-dot space between lines. Screen Format also shows the relative on-screen size of the displayed elements. Figure 2 shows the character format.

Character Patterns and Codes
The MB88303 has a built-in 5 x 7-dot matrix character

generator ROM. Fig. 6(a) shows internal character patterns in the character generator, which are automatically modified by "filling" function and displayed on the screen as shown in Figure 3(b). The character patterns are encoded as shown in Table 1.

Figure 1. Screen Format

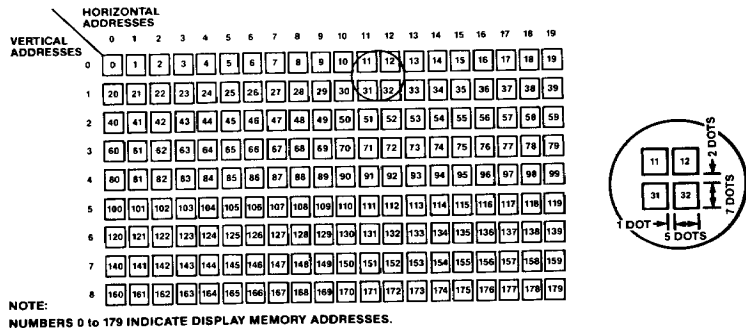
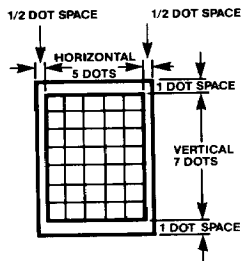


Figure 2. Character Format



Note:
Refer to Page 10 for an explanation of the difference between blanks and background.

Table 1. Character Codes

CH3-0	CH5-4			
	0	1	2	3
0	A	N	0	!
1	B	O	1	↓
2	C	P	2	—
3	D	Q	3	→
4	E	R	4	+
5	F	S	5	-
6	G	T	6	*
7	H	U	7	/
8	I	V	8	=
9	J	W	9	&
A	K	X	?	年 (kanji)
B	L	Y	!	月 (kanji)
C	M	Z	(apostrophe)	日 (kanji)
D	• (raised dot)	:	• (period)	, (comma)
E	□	■	□ (background)	~
F	[] (blank)	[.]		(Telephone)

Functional Description
(Continued)

Figure 3(a). Internal Character Dot Patterns
(Character Generator ROM Patterns)

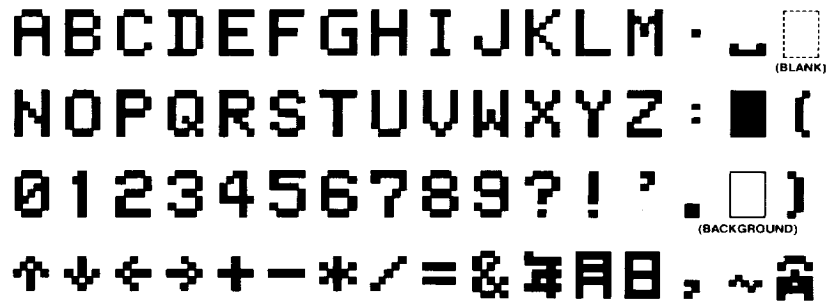
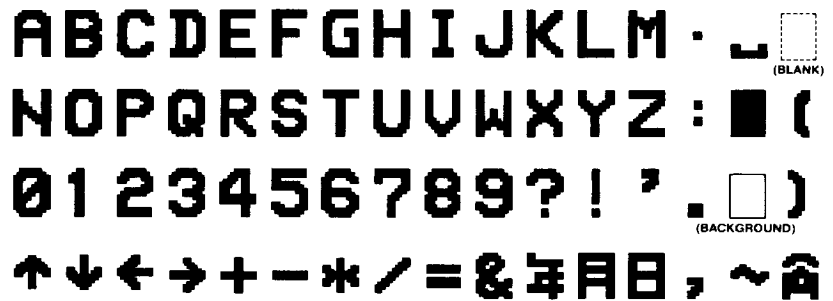


Figure 3(b). Displayed Character Dot Patterns
(Format with "Filling" Function)



Functional Description (Continued)

Address Structure

All addresses are 8-bit words. Addresses from 0 [00000000] to 179 [10110011] indicate the display memory locations. Addresses from 180 [10110100] to 183 [10110111] are used for the control registers. Figure 4 shows the memory map. Selected addresses are input through pins DA7 to DA0. Addresses 184 above cannot be used.

Display Memory

The display memory is a 180 x 7-bit RAM. Bits 5 to 0 (CH5-CH0) are character code storage; Bit 6 (BC) can be set to "1" to enable blinking, and reset to zero to disable blinking.

Figure 5 shows the word structure; refer to Character Codes table for character codes (see page 5). Selected character codes and blinking control bit are input through pins DA6 to DA0.

Control Registers

Horizontal Display Position Register [HP5 to HP0]

This register (address 180) stores the horizontal position of the start of the display on the TV screen. The values (000000) to (000110) cannot be used for the horizontal display position register. Since the RESET input clears this register, a value must be set after every RESET input. Figure 6 shows the horizontal display position register. For the display starting position control, see page 9.

Vertical Display Position Register [VP5 to VP0]

This register (address 181) stores vertical position of the start of the display on the TV screen. Since the RESET input clears this register, a value must be set after every RESET input. Figure 7 shows the vertical display position register. For the display starting position control see page 9.

Figure 4. Display Memory & Control Register Map

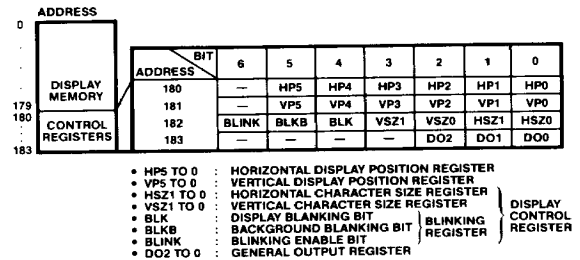


Figure 5. Display Memory Word Format

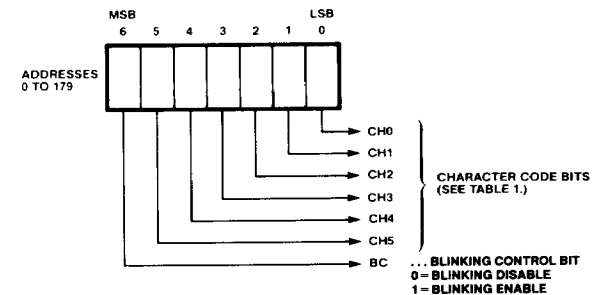


Figure 6. Horizontal Display Position Register Format

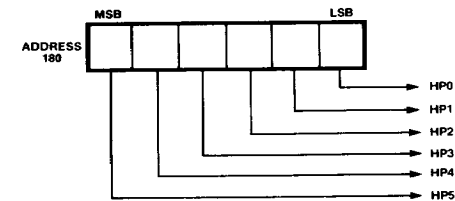
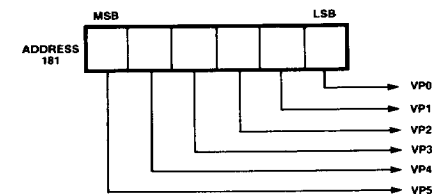


Figure 7. Vertical Display Position Register Format



Functional Description (Continued)

Display Control Register

(1) Horizontal Character Size Register [HSZ1 and HSZ0]

These bits indicate the width of the characters. Character width is selectable from 4 values determined by setting HSZ1 and HSZ0 as shown in Table 2. The reset input rests both bits to zero.

Note: T is the period of oscillation frequency Q. When the oscillation frequency is Q [Hz], the period at that time T[s] is 1/Q.

(2) Vertical Character Size Register [VSZ1 and VSZ0]

These bits indicate the height of the characters. Character height is selectable from 4 values by setting VSZ1 and VSZ0 as shown in Table 3. The reset input rests both bits to zero.

Note: 1H (horizontal line) = 63.5 μ s. One screen at non-interface scan is 262.5H.

(3) Blinking Register [BLK, BLKB and BLINK]

— Display Blanking Bit [BLK]

This bit indicates the status of the characters display. When BLK is zero, no data is displayed; to enable display, set BLK to "1". The reset input resets BLK to zero.

— Background Blanking Bit [BLKB]

This bit indicates the status of the background display. When BLKB is zero, background is not displayed regardless of data content; to enable background display, set BLKB to 1. The reset input resets BLKB to zero.

— Blinking Enable Bit [BLINK]

This bit turns blinking on and off. When BLINK is zero, blinking is disabled regardless of blink control bit value of the display memory input; when BLINK is "1", blinking is enabled, provided that the blink control bit of the display memory is set to "1". The reset input resets BLINK to zero.

Figure 8. Display Control Register Format

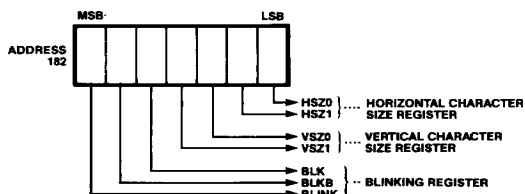


Table 2. Horizontal Character Size

Code		Size		Size	
HSZ1	HSZ0	Character	Dot	Character (when Q = 6MHz, T = 167ns)	Dot
0	0	10T	2T	1.67 μ s	0.33 μ s
0	1	20T	4T	3.34 μ s	0.67 μ s
1	0	30T	6T	5.01 μ s	1.0 μ s
1	1	40T	8T	6.68 μ s	1.34 μ s

Table 3. Vertical Character Size

Code		Size	
VSZ1	VSZ0	Character	Dot
0	0	14H	2H
0	1	28H	4H
1	0	42H	6H
1	1	56H	8H

Figure 9. General Output Register Format

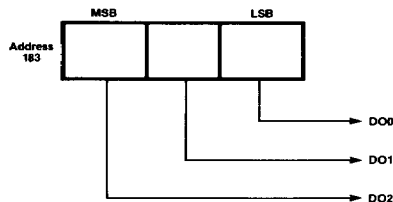
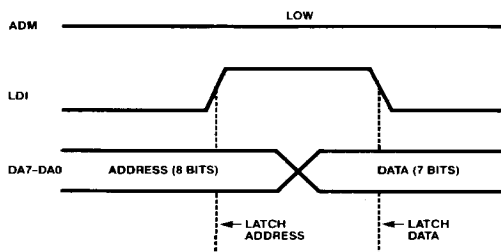


Figure 10(a). Direct Address Mode Timing



Functional Description (Continued)

General Output Register

This is a 3-bit latched output; data written to DO2 to DO0 is output to the open drain terminals DO2 to DO0. The reset input sets DO2 to DO0 lines to "1".

Data Input

MB88303 has two modes for writing data to the control registers and display memory. The modes are switched by the ADM input.

Direct Address Mode

This mode is enabled when input to the ADM terminal is low. When the input signal to the LDI terminal goes high, data on DA7 to DA0 are latched to the address register. When the LDI terminal signal goes low, 7 bits of data, DA6 to DA0, are written to the memory specified by the memory address register. Fig. 10(a) is the timing diagram.

Address Increment Mode

This mode is enabled when input to the ADM terminal is high. When the input signal to the LDI terminal goes high, the data currently latched to the address register are incremented. When the LDI terminal signal goes low, 7 bits of data, DA6 to DA0, are written to the memory specified by the address register after incrementing. Fig. 10(b) is the timing diagram.

Reset

1. The following internal registers are cleared by RESET.

Horizontal character size register: HSZ1 = HSZ0 = "0"

Horizontal display position register:
HP5 to HP0 = "0"

Vertical character size register:
VSZ1 = VSZ0 = "0"

Vertical display position register:
VP5 to VP0 = "0"

Blinking register: BLINK =
BLKB = BLK = "0"

Figure 10(b). Address Increment Mode Timing

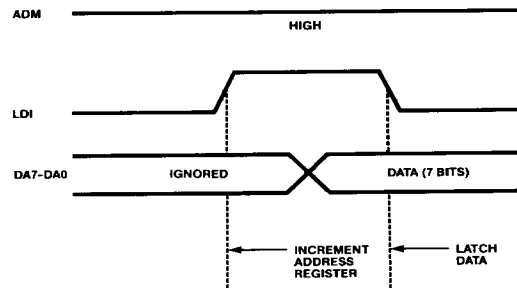
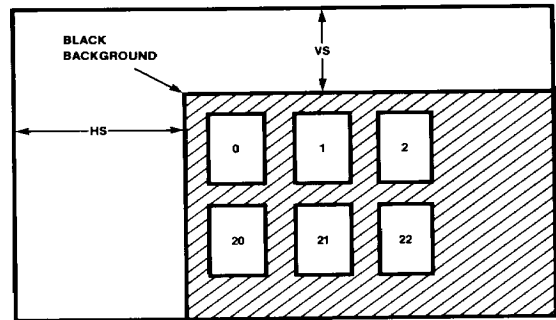


Figure 11. Display Start Position



Note: If T(s) is the period when the oscillating frequency is f_c (Hz), H will be equal to one period of the horizontal synchronization signal.

2. General output register (DO outputs) is set by RESET.
DO2 = DO1 = DO0 = "1" ("H")

3. VOW and $\overline{VOB}$ outputs are initialized by RESET as follows:

VOW = "L", $\overline{VOB}$ = "H" (Blanks are displayed on the screen.)

No character is displayed on the TV screen until "BLK" bit (Bit 4 of Blinking Register) is set to "1".

4. Address register and Display data memory are not affected by RESET.

Functional Description (Continued)

Display Starting Position Control

The horizontal and vertical display starting points on the TV screen are determined by specifying the position at which the black background display begins. This is done with the values of addresses HP5 to HP0 and VP5 to VP0 as shown in Fig. 6 and Fig. 7.

The horizontal starting position HS and the vertical start position VS may be found using the following equations:

$$HS = T \times 4 [2^5 \times HP5 + 2^4 \times HP4 + 2^3 \times HP3 + 2^2 \times HP2 + 2 \times HP1 + HP0] + P]$$

$$VS = H \times 4 [2^5 \times VP5 + 2^4 \times VP4 + 2^3 \times VP3 + 2^2 \times VP2 + 2 \times VP1 + VP0]$$

where: P = width of character, from Table 4;
 $T = 1/f_c$ [f_c = oscillating frequency; 6MHz typ.]
 H = period of horizontal synchronization signal [63.5μs typ.]

Blinking Control

The MB88303 supports blinking of any desired character(s) on the screen. Blinking affects only those characters for which the blinking bit is set to 1. Display is on for approximately 0.5s and off for the same period (vertical synchronization pulse x 64).

Table 4. P Values

HSZ1	HSZ0	P
0	0	9
0	1	10
1	0	11
1	1	12

Figure 12(a). Dot Filling Examples

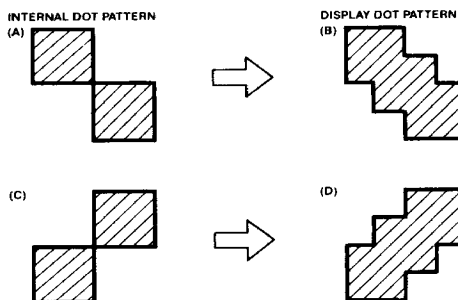
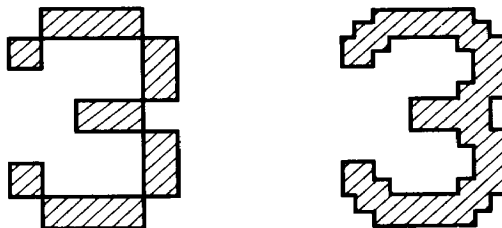


Figure 12(b). Simple 5x7 Matrix [Left] & with "Filling" Function [Right]



Blinking can be set as follows:

1. Set the blinking enable bit of the display control register to 1.
2. Set the blink control bit to 1 for the position of the display memory corresponding to the character for which blinking is desired.

"Filling" Function

"Filling" is the process whereby dot matrix displays like those in (A) of Fig. 12(a) are filled out to the form shown in (B) by the display of an intermediate dot. As can be seen from Fig. 12(b) "filling" results in a smoother and more pleasing shape than can be attained with an ordinary 5 x 7-dot matrix.

Functional Description (Continued)

Display Output Timing

Fig 13. shows the timing for VOW and VOB for the overlaid portion of a display consisting of the letter "A", a "blank" (character code 0F), a "background" (character code 2E), and the letter "B", with the display blinking and background blanking set to 1. Note that the display of the background changes during the "BLANK" character when the VOB line goes high.

Difference Between Blanks and Background

Note: In Fig. 14(b) which shows a screen of characters overlaying the picture of a

woman, a blank (character code 0F) displays differently from background (character code 2E), depending on whether VOB is used or not.

In Fig. 14(b) both pictures display the letter "A", a "blank", a "background", the letter "B", and a "blank".

In the right picture of Fig. 14(b), where VOB is on, the character displays are bounded by a black frame, so that the spaces between characters display as black. Where a blank is displayed, a 5 x 7-dot portion of the TV picture is visible. The

background display is black.

In the left picture of Fig. 14(b), where VOB is off, the TV picture is visible everywhere on the screen except where the characters display in white. Here, blanks and background are displayed identically. Note that the broken lines have been drawn in to indicate where the frames would be displayed if they were displayed on the screen.

Figure 13. Display Output Timing

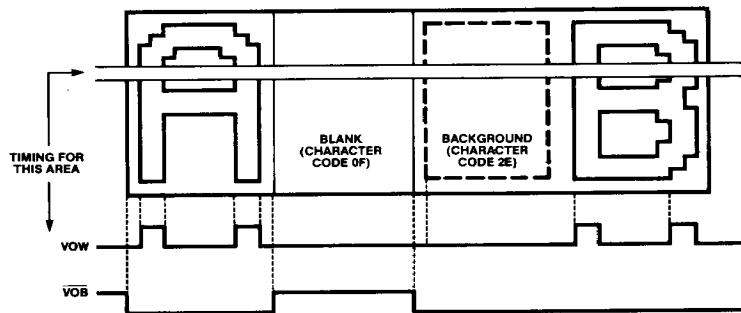
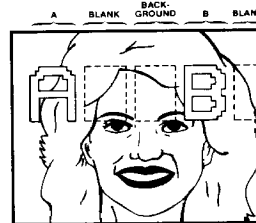


Fig 14(a). Display of TV Picture

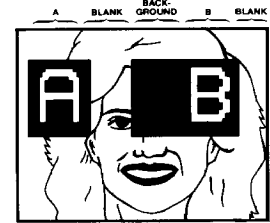


Fig 14(b). Display of Character on TV Picture

• VOB OFF



• VOB ON

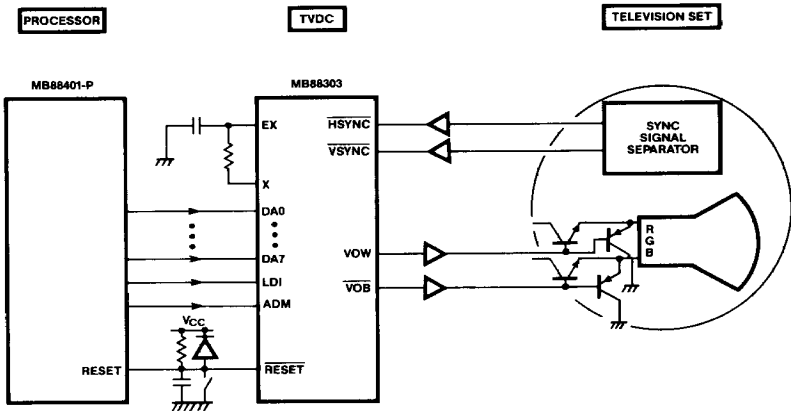


Notes:

1. For HSYNC and VSYNC input signals, both cycle and rise/fall times must be constant.
2. Character output during the blanking period of TV should be inhibited. If not, character shapes may change. So, blanks should be written for memory addresses which cannot be displayed on the screen.

Functional Description
(Continued)

Figure 15. Application Example



Absolute Maximum
Ratings

Parameter	Symbol	Pin	Rating	Unit
Supply Voltage	V_{CC}	V_{CC}	$V_{SS} - 0.3$ to $V_{SS} + 7.0$	V
Input Voltage	V_{IN}	EX, RESET, ADM, LDI, DA7-DA0	$V_{SS} - 0.3$ to $V_{SS} + 7.0$	V
Output Voltage	V_{OUT}	VOW, VOB DO0-DO2	$V_{SS} - 0.3$ to $V_{SS} + 7.0$ $V_{SS} - 0.3$ to $V_{SS} + 15$	V
Operating Temperature	T_A		-30 to +70	°C
Storage Temperature	T_{stg}		-55 to +150	°C
Power Dissipation	P_D		600	mW

Note: Permanent device damage may occur if ABSOLUTE MAXIMUM RATINGS are exceeded. Functional operation should be restricted to the conditions as detailed in the operational sections of this data sheet. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

Recommended Operating Conditions

Parameter	Symbol	Pin	Value			Unit
			Min.	Typ.	Max.	
Supply Voltage	V_{CC}	V_{CC}	4.5	5.0	5.5	V
	V_{SS}	V_{SS}	—	0		
Input High Voltage	V_{IH}	DA7-DA0, ADM	2.0		V_{CC}	V
	V_{IHS}	RESET, LDI VSYNC, HSYNC	3.0		V_{CC}	V
Input Low Voltage	V_{IL}	DA7-DA0, ADM	-0.3		0.8	V
		RESET, LDI VSYNC, HSYNC, EX				
Operating Temperature	T_A		-30		+70	°C
Operating Clock Frequency	f_c	EX, X			6.7	MHz

DC Characteristics

(Recommended operating conditions unless otherwise noted.)

Parameter	Symbol	Pin	Value			Unit	Condition
			Min.	Typ.	Max.		
Output High Voltage	V _{OH}	VOW, $\overline{VOB}$	2.4	—	—	V	V _{CC} = 4.5V, I _{OH} = -200μA
		DO2-DO0	Open Drain				
Output Low Voltage	V _{OL}	VOW, $\overline{VOB}$	—	—	0.4	V	V _{CC} = 4.5V, I _{OL} = 1.8mA
		DO2-DO0	—	—	0.4		V _{CC} = 4.5V, I _{OL} = 1.8mA, with 5kΩ external pull-up resistor
Output Leakage Current	I _{leak}	DO2-DO0	—	—	50	μA	V _{CC} = 5.5V, V _{OH} = 13.2V, at OFF state with with 5KΩ external pull-up resistor
Input Leakage Current	I _{IL}	RESET, LDI, ADM, VSYNC, HSYNC, DA7-DA0	—	—	-60	μA	V _{CC} = 5.5V, V _{IL} = 0.4V
Supply Current	I _{CC}	V _{CC}	—	80	120	mA	V _{CC} = 5.5V, All outputs open, f _c = 6.7MHz, reset state

AC Characteristics (Recommended operating conditions unless otherwise noted.)

Parameter	Symbol	Pin	Value		Unit	Condition
			Min.	Max.		
LDI Pulse Width	t_{WLDI}	LDI	5		μs	Fig. 15, Fig. 18
LDI Rise/Fall Time	t_{rLDI} t_{fLDI}	LDI		1	μs	Fig. 15, Fig. 18
ADM Setup Time	t_{AS}	ADM	0.5		μs	Fig. 15, Fig. 18
ADM Hold Time	t_{AH}	ADM	2		μs	Fig. 15, Fig. 18
Address/Data Setup Time	t_s	DA0 to DA7	0.5		μs	Fig. 15, Fig. 18
Address/Data Hold Time	t_h	DA0 to DA7	2		μs	Fig. 15, Fig. 18
DO Output Delay Time	t_{DD}	DO0 to DO2		0.6	μs	Fig. 16, Fig. 18
RESET Pulse Width	t_{RST}	RESET	4		μs	Fig. 17, Fig. 18
RESET Setup Time	t_{RSTs}	RESET	1		μs	Fig. 17, Fig. 18
RESET Hold Time	t_{RSTh}	RESET	3		μs	Fig. 17, Fig. 18

Figure 15. Address/Data Input Timing

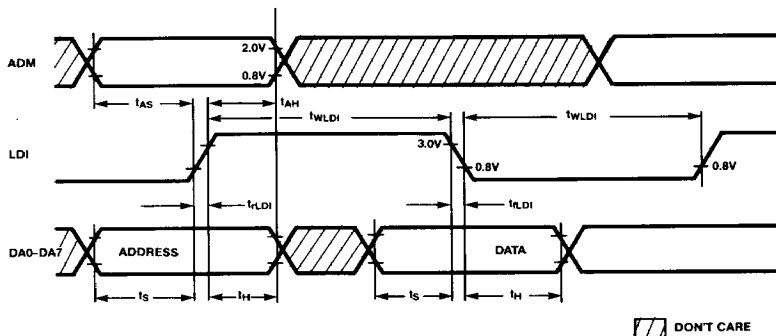


Figure 16. DO Output Timing

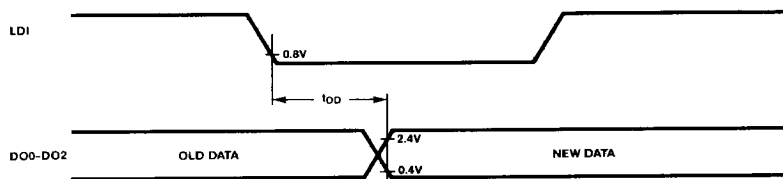
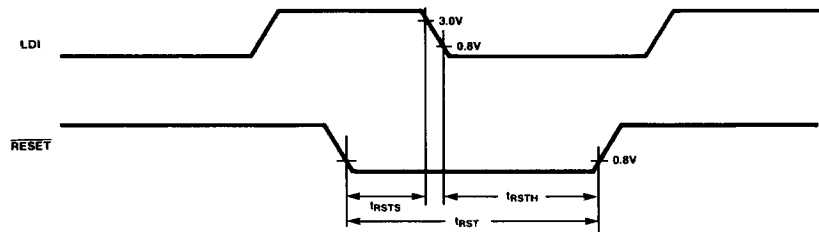


Figure 17. RESET Input Timing

**Notes:**

1. If t_{RSTS} spec. ($1\mu s$ min.) is not met, the MB88303 cannot be reset.
2. If t_{RSTH} spec. ($3\mu s$ min.) is not met, then the TV screen will be disturbed. This is caused by the undefined data on the DA line written into internal registers and display memory at LDI's high-to-low transition during $RESET = "L"$. This case occurs, for example, when RESET goes high just after LDI goes low, shown at top right diagram. This unacceptable RESET timing is caused when the device is reset separately from the processor connected to the device. However, when LDI level is fixed high or low during reset (i.e. $RESET = "L"$) shown at bottom right diagram, the TV screen is not disturbed.

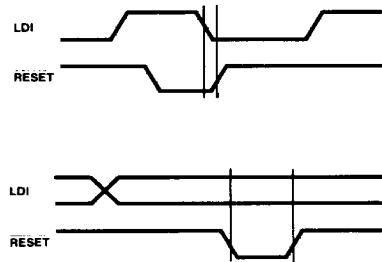


Figure 18. AC Test Conditions

Input Conditions**Timing Reference Levels:**

- 3.0V for a logic "1" (RESET, LDI)
- 2.0V for a logic "1" (ADM, DA7-DA0)
- 0.8V for a logic "0"

**Output Conditions****Timing Reference Levels:**

- 2.4V for a logic "1"
- 0.4V for a logic "0"

Output Load Circuit:

- $R_L = 4k\Omega$
- $C_L = 50pF$ (including scope and jig capacitances)
- *with external $5k\Omega$ pull-up resistor at DO2-DO0 for t_{DD}

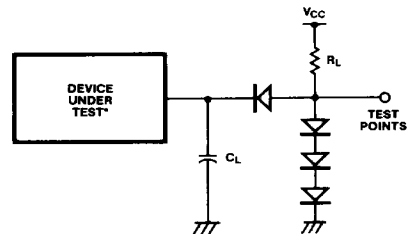
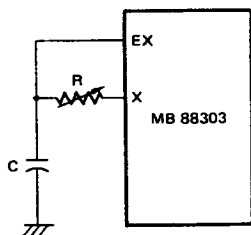


Figure 19. RC—Network Oscillator Circuit



Note: The clock frequency (f_c) has wide variation from device to device. The clock frequency also considerably depends on the ambient temperature and supply voltage. Therefore, to limit the clock frequency within the specified range, it is required to adjust it with the external resistor in advance.

I/O Circuit Configuration

Pin	Type	Circuit Diagram	Characteristics
RESET LDI ADM DA0-DA7 HSYNC VSYNC	Input		Pull Up Resistor: $I_{IL} \leq 60\mu A$ at $V_{CC} = 5.5V$, $V_{IL} = 0.4V$
DO0-DO2	Output		High-Voltage Open Drain: $I_{IL} \leq 0.4V$ at $V_{CC} = 4.5V$, $V_{OL} = 1.8mA$,* $I_{leak} \leq 50\mu A$ at $V_{CC} = 5.5V$, $V_{OH} = 13.2V$, OFF state,* *with external 5kΩ pull up resistor
VOW VOB	Output		Pull Up Resistor: $V_{OH} \geq 2.4V$ at $V_{CC} = 4.5V$, $I_{OH} = -200\mu A$ $V_{OL} \leq 0.4V$ at $V_{CC} = 4.5V$, $I_{OL} = 1.8mA$

Package Dimensions
Dimensions in inches
(millimeters)

**22-Lead Plastic
Dual In-Line Package
DIP-22P-M02**

